INSTRUCTION SHEET FOR ATTORNEY APPLICATION TO GAMING DISPUTES COURT

1. Study the following: Article XIII of the Constitution of the Mohegan Tribe of Indians; Articles II, III and IV of Chapter 3 of the Mohegan Tribe Code (MTC); Articles II and IV of Chapter 4 of the Mohegan Tribe Code; and the Mohegan Rules of Civil Procedure (MRCP). Statutory references are listed in paragraph 9 of this application. It is strongly suggested that applicants review the judicial decisions listed in paragraph 10.

The Mohegan Tribe Code can be found on-line at: http://www.municode.com or http://www.mohegan.nsn.us

If you choose to use the Mohegan Tribe website, click on "Government." On the left hand side of the screen click on "government structure", then "Tribal Courts" and click on "Mohegan Tribal Laws."

The Mohegan Rules of Civil and Appellate can also be found on-line at: http://www.mohegan.nsn.us/government

Note: Applicants must certify on page 3 of the application that they have read all of the materials listed in paragraph 9 <u>prior</u> to filing the application.

- 2. Secure certificates of good standing from each state in which you are admitted to practice, to file with your application.
- 3. Complete the application. Include all required certificates of good standing. On page 3 select the date on which you would like to take the Gaming Disputes Court bar examination.
- 4. Mail your completed application with the \$75.00 application fee to:

Gaming Disputes Court 13 Crow Hill Road, P.O. Box 549 Uncasville, CT 06382

- 5. The Clerk will acknowledge receipt of your application and advise you of the date on which you are scheduled to take the bar examination. If for any reason you are unable to sit for the examination on the scheduled date, please contact the Clerk of the Court at (860) 862-6155.
- 6. You will be notified of your bar examination results which are either pass or fail.
- 7. All attorneys whose applications have been approved must be sworn as attorneys of the Gaming Disputes Court. MRCP § 4. The Clerk of the Court will notify you of dates on which attorneys are to be sworn as officers of the Court.

NOTICE:

No process may be issued in the Gaming Disputes Court by an attorney until the attorney has been admitted to practice in the Court, Mohegan Rules of Civil Procedure (MRCP § 7).

Qualifications for Admission include a requirement that the applicant has passed an examination in law administered by the Gaming Disputes Court, MRCP § 3d.

APPLICATION FOR ADMISSION TO PRACTICE GDC-15 REV. 01/18

ATTORNEY APPLICATION FOR ADMISSION TO PRACTICE BEFORE THE GAMING DISPUTES COURT

1.	APPLICANT INFORMATION:					
	Name					
	Primary Employment or Profession					
	Firm Name					
	Business Address					
	Telephone Number	Fax Number				
	Cellular Number	E-mail				
	Law School Attended & Dates					
2.	BAR ADMISSIONS:					
	List every state in which you	List every state in which you are admitted to practice, the year of admission and bar or juris number.				
	STATE	YEAR ADMITTED	BAR/JURIS NUMBER			
a.						
b.						
C.						
3.	CERTIFICATES OF GOOD STAI	NDING:				
			h 2 must be filed with this applicatio			
List r	9	ry providing certificate of good stand	• •			
_ \						
a)						
b)	¥					
- \						
c)						
****	********	*********	********			
	for attorney application: \$75.00 able to Gaming Disputes Court)). Send with application	on to: Gaming Disputes Court 13 Crow Hill Road P. O. Box 549			

Uncasville, CT 06382-0549

4.	conviction including the initial charges, if different, and submit a copy of the arrest report and all other documents relevant to your conviction.					
	Convicted C	·	<u>Forum</u>	Initial Charge		
5.				No If so, list each charge. Initial Charge	arge	
		. ∨	<u></u>	D		
	Ñ					
6.		ever been denied or depries If so,	· ·	permit because of unprofession	onal	
7.				eedings pending against you as of the proceedings and attach		
	relevant do	cumentation.				
8.	a) Have yo	u ever been bonded under a s	surety bond? Yes	_ No		
	b) If so, has	s anyone ever sought to recov plain:	ver on or cancel such bon	d? Yes No		
	c) Have yo	u ever been refused a fidelity	or other bond? Yes	No If so, explain:		
9.	Prior to the	filing of this Application for A	Admission to Practice, I l	nave read all of the following:		
	a) MTC Par	a) MTC Part I Article XIII— Constitution of the Mohegan Tribe of Indians;				
	b) MTC§3	-21 through § 3-220, Gaming	Disputes Court;			
	c) MTC§3	-221 through § 3-240, Appeal	from Final Agency Decis	ions;		
	d) MTC§3	-241 through § 3-270, Torts C	ode;			
	e) MTC§4	-21 through § 4-50, Discrimin	atory Employment Practi	ces;		
	f) NATC S A	-101 through & 4-140. Tribal F	malayment Pights:			

10.		is strongly recommended that all applicants carefully review at least the following judicial cisions:
	a)	Kizis v. Morse Diesel International, Inc., Et Al., 260 Conn. 46, 794 A. 2d 498 (2002);
	b)	MacLean v. Office of the Director of Regulation, 1. G.D.A.P. 20, 5 Am. Tribal Law 273 (2004);
	c)	D'Ambra v. Maikshilo, 5 G.D.R. 122, 12 Am. Tribal Law 216 (2014);
	d)	Lubrano v. Brennan Beer Gorman Architects, LLP, Et Al., 1 G.D.A.P. 48, 7 Am. Tribal Law 369 (2008).

The Mohegan decisions are available through American Tribal Law Reports. In the event you cannot access these decisions, please contact the Clerk of the Gaming Disputes Court and copies will be provided.

CERTIFICATION

I hereby certify that I have read the foregoing questions in the Application For Admission to Practice Before the Gaming Disputes Court and have answered them fully and frankly and the answers are true to the best of my knowledge. I further certify that prior to the filing of this Application for Admission to Practice, I have read the Mohegan Constitution, the Mohegan Rules of Civil Procedure, and the ordinances listed in paragraph 9 of this application. Complete (a), (b), or (c):

a) I read the foregoing at the following library:					
b) I ordered copies of the foregoing from the Court Clerk on:					
c) Other (e.g., reviewed onli	ne):				
Applicant's Signature	Social Security Number	Date			
Subscribed and Sworn to before me t	his				
day of	, 20				
	Notary Pu	blic			

BAR EXAMINATION

Provide three dates that you are available to take the bar examination. The Clerk of the Court will notify you the date you may sit for the Gaming Disputes Court Bar Examination.

GAMING DISPUTES COURT

RELEASE OF INFORMATION

Disputes Court consent to have an investigation be reputation and fitness to practice before the said Cou execute such further releases which may be required in not be entitled to receive a copy of the investigation, or	rt. I agree to provide any further information and to n reference to my application. I understand that I will
I understand that the foregoing information wadmission and that the furnishing of false information is of admission to practice.	vill be verified in order to process my application for In the application may result in the denial or forfeiture
I hereby authorize the Gaming Disputes Court, (hereafter collectively, Mohegan) and their authorize application, any information concerning any fidelity of from my official record concerning any arrest or convicing admission and standing as an attorney; any in proceedings against me as an attorney or as a member of such foregoing information.	r surety bond; any information of whatsoever nature tion; any information from any jurisdiction concerning formation concerning complaints/grievances and/or
I hereby release, discharge and exonerate M persons furnishing information authorized by this releasing out of the furnishing of such information made by	
I understand that except as otherwise provided processing of my application is confidential and lim representatives.	d above, all information solicited and received for the ited to official use by Mohegan and its authorized
A photostatic copy of this Release and Certific hereof.	cation shall be deemed the equivalent of an original
Witnessed:	
 	Applicant's Signature
	Applicant's Typed or Printed Name
Dated	Applicant's Date of Birth
	Applicant's Social Security Number
	Applicant's Home Address
	City/State/ZIP
	Applicant's Home Telephone Number